

for 2 clarinets
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Both players create their own part by randomly generating a string of 30 characters: r, b, or c.
An example might be:

r c b c r r b c c b c r b c r c c r r b r b r c c c r b b r

Additionally, each player circles a single “b” or “c” in their part that is not one of the first 3 characters.

New parts should be generated for each performance.

Each character is an event.

r = rest

b = play the pitch B3

c = play the pitch C4

Each event lasts for 3 beats at c. 50 bpm followed by an equal duration of rest.

The exception is the circled note, which is held for 6 beats without any rest.

Sempre pianissimo.